WEST AUSTRALIAN

FOOTBALL COMMISSION INC.

2020 Fremantle District Policies & Procedures

Year 8s to Year 12s Competitions

&

All Girls Competitions

BULLDOGS DISTRICT "Growing our Great Game"

SHARKS DISTRICT "Growing our Great Game"

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PURPORSE

The purpose of the Policies and Procedures document is to provide clear guidance to Clubs in relation to the operation of Junior Football for the Fremantle Conference. These Policies and Procedures are as adopted by the WAFC Competition Management and are to be read in conjunction with the WA Football Commission 2020 Junior Football Competition Policies, Rules & Regulations (see below).

This publication is a "living document" and may be amended from time to time at the discretion of the WAFC Competition Management

RELATED DOCUMENTS

This document **must be read in conjunction** with the WA Football Commission 2020 Junior Football Competition Policies, Rules & Regulations **and** Club Circular 45 – 2020 WA Junior Footy Rules and Regulations.

The WA Football Commission 2020 Junior Football Competition Policies, Rules & Regulations booklet is available online http://clubhub.wafootball.com.au/

References to WAFC and WAFC Officials includes members of the Fremantle District Football Junior Competition Executive.

CHANGES TO THE 2020 POLICES & PROCEDURES BOOKLET

The 2020 Polices & Procedures booklet has been updated to reflect changes in policies and procedures for season 2020. Please read carefully these changes and how they affect your Club. Please contact your Regional Club Representative should you have any queries or concerns.

SUMMARY OF CHANGES

- All umpire fees will be paid electronically by the WAFC and direct debited back from the clubs
- All-Female year groups Year 9-10 and Years 11-12

CLUB CIRCULAR 45

The Club Circular 45 was sent to Clubs on 26th June 2020 to provide an update on key changes/information regarding rule changes and season restart dates for the 2020 Junior Football Season.

The following amendments have been made a head of the 2020 season

1. Season Dates & Fixturing
   - Recommence Competitions Weekend July 17th – 19th
   - Season Finale Weekend September 25th – 27th
2. Regrading: There will be no regrading for Community Football in 2020
3. 11 Rounds Years 3 – 6
4. Years 7 -12 will have Round 11 fixtures created on the Monday following the Round 10 games and will be created based on ladder position.
5. All by-laws that refer to Player Eligibility Requirements, i.e. qualifying games, will be adjusted to reflect 50%. If necessary, the number will be rounded up.
6. Bench Numbers An easing of restricted bench numbers will occur in 2020. The 50% game time rule still applies.
   a. Year 3 through Year 6 remains the same (unlimited bench)
   b. Year 7 - 12s – Maximum of 7 players on the bench.
7. Water Carriers ARE NOT permitted on the field during play in 2020.
8. Reduction in the number of people allowed in the coaches box
9. The Handshake Policy will continue to exist in principle, but participants are not required to physically shake the hand of the umpire. A preferable option is to discuss the positive game day environment and reflect on the positives of football.
10. The existing AFL National Player Registration Transfer Regulations remain unchanged although the cut-off date for Transfer has been extended to July 31st in WA.

EXPECTATIONS OF BEHAVIOUR

The purpose of Junior Football is to maximise the enjoyment and development of junior footballers, and to develop Volunteers, Umpires, Coaches and Officials.

We remind all Players, Officials, Parents and other Volunteers of the purpose of Junior Football and expectations of their behaviour – these are defined in:

- By Law #1 the Spirit of Junior Football - about enjoying the game and developing good participants
- By Law #2 is about supporting Umpires in Junior Football - there is ZERO TOLERANCE of dissent, disputes or abuse of umpires from players, coaches, officials, and spectators.
- Codes of Conduct exist for the following roles in Junior Football – the must be read and understood.
    - WAFC POL.19 True Sport - Codes of Conduct
    - WAFC POL.19B - True Sport Administrator & Volunteers Code Of Conduct
    - WAFC POL.19C - True Sport Coaches Code of Conduct
    - WAFC POL.19D - True Sport Parents & Spectators Code of Conduct
    - WAFC POL.19E - True Sport Players Code of Conduct
    - WAFC POL.19F - True Sport Runners & Water Carriers Code of Conduct
    - WAFC POL.19G - True Sport Umpires Code of Conduct

We require all Players, Officials, and Spectators to adhere to the following minimal standards of behaviour:

You will

- Give all players a fair go
- Provide our children with a game environment that is safe, fun and fair
- Provide all players with equal opportunity
- Respect all participants, officials and umpires
- Support the decision of the umpires at all times
- Follow directives from District Officials

You will not

- You will not call out for free kicks
- You will not question umpire decisions
- You will not abuse or intimidate umpires

Penalties for non-compliance include E-Points, Bonds and Fines. To be clear – if you do not behave to these standards, you will be penalised, required to leave the arena, and will take no further part in the game.

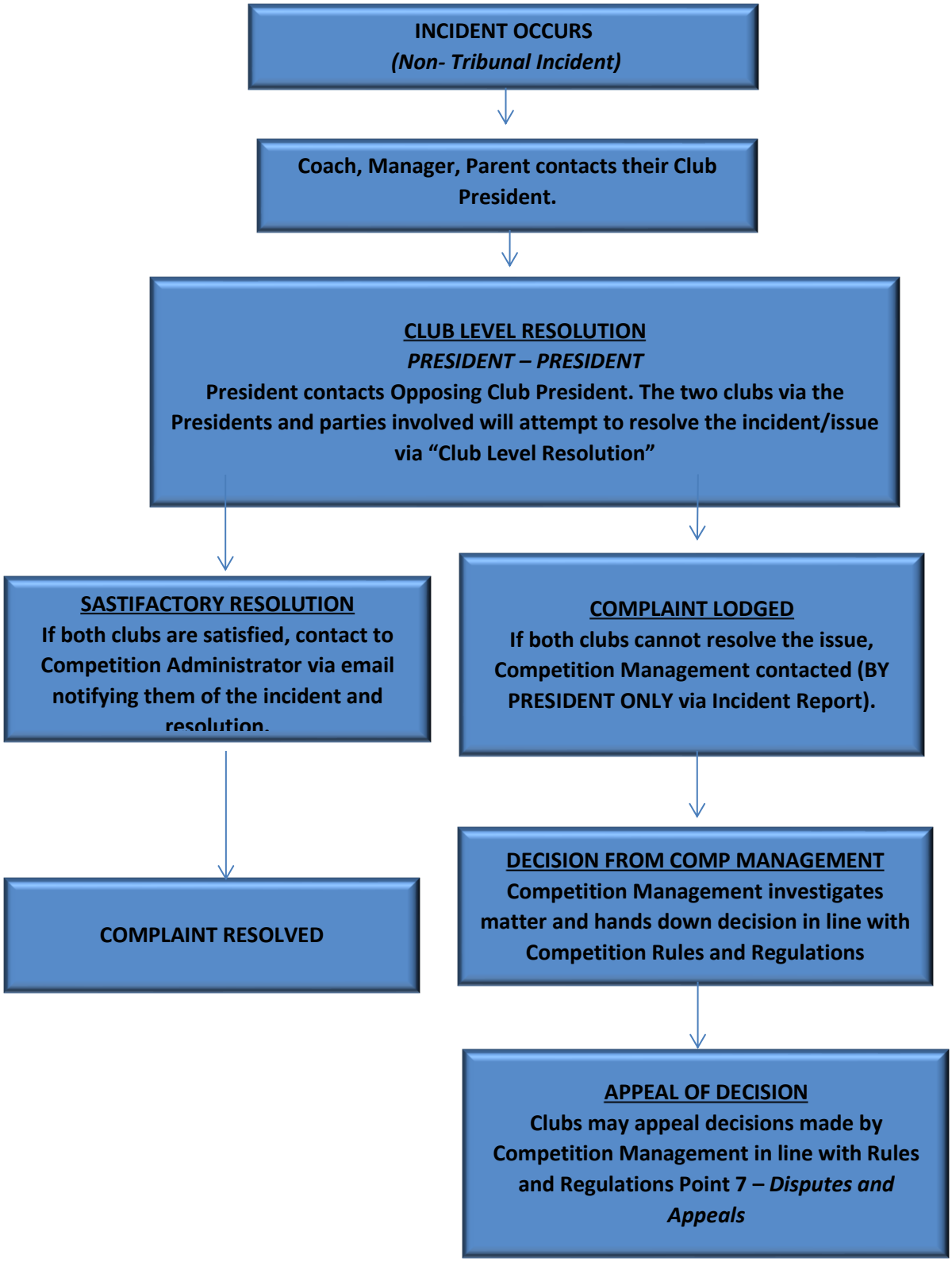
Let the Players play, the Umpires umpire, and support kids and volunteers participating in Junior Football

POINT OF CONTACTS – COMPETITION & GAME DAY ADMINISTRATION

Role	Name	Email
Metro South Team Leader	Kim Welch	kwelch@wafc.com.au
East Fremantle District Club Representative	Anthony Doig	efdistrict.clubrep@gmail.com
South Fremantle District Club Representative	Mark Brookes	sfjcccd@gmail.com
Fremantle District Registrar	Robyn Elms	relms@wafc.com.au
WAFC Metro South District Operations Manager	Tom Atkinson	tatkinson@wafc.com.au
WAFC Coach Co-Ordinator	Daren Bell	dbell@wafc.com.au
WAFC East District Fremantle Development Officer	Jaxon Liddelow	jliddelow@wafc.com.au
East Fremantle District Umpires Manager	David Gaynor	eastfremantleumpiremanager@gmail.com
South Fremantle District Development Officer	Marleena McIntosh	mmcintosh@wafc.com.au
South Fremantle District Umpires Manager	Craig Procter	docandsara@gmail.com

INCIDENTS & COMPLAINTS RESOLUTION PROCESS

For all game day issues involving Coaches, Officials, Players, Spectators and other volunteers, the Competition Management requires the following procedure be used:



CLUB BONDS, FINES, E-POINTS & SANCTIONS

As per By-Laws, the Competition Management can impose and enforce a penalty on any member Club, Player, Spectator or Official for offences including breaches of By-Laws and Codes of Conduct. Penalties include but are not limited to.

All first offence bonds will be held by the WAFC and returned post season if no secondary offence occurs.

#	Description	Club Bond, Fine/E-Point/Sanction
1.	Coach, Team Official or spectator is reported and found guilty by the P&D Tribunal	$500 first offence bond Two (2) E-Points will not be awarded
2.	Playing an ineligible player	$500 first offence bond Four (4) E-Points will not be awarded No Premiership Points will be given
3.	Playing an ineligible player during finals In the event both teams play an ineligible player the Competition Management may penalise both teams and award the fixture to the next placed participants.	Team is disqualified & game awarded to the opposing team
4.	Teams forfeiting a game and failing to notify the Competition Management (relms@wafc.com.au) by 10PM on the Thursday prior to the fixtured time slot	$500 first offence bond No E points allocated to the forfeiting team
5.	Repeat offence of playing an ineligible player	$1,000 fine
6.	Any incidents that occur during the match day breaks or at the completion of any given game played	$500 first offence bond *AND* Applicable E-Point Penalties are Doubled
7.	A Team is involved in a Melee A melee is defined as "when two (2) players are engaged in a scuffle and a third (3) player comes in. This will be up to the officiating umpires of the game discretion to determine a melee. The third player will be named as the "Instigator of a Melee" for tribunal purposes	A $1000 fine for clubs whose team participates in a melee (i.e. both teams) *AND* An addition two (2) E-Points will not be awarded
8.	The home team does not supply a Match Day Official	One (1) E-Point will not be awarded
9.	Team officials do not wear required Fremantle Conference Identification Tags or players do not wear correct compression garments.	One (1) E-Point will not be awarded
10	Any breach during the finals series	$500 fine

COACH ACCREDATATION

All Junior Football Competition Rules require Head Coaches and Official Assistant Coaches to be accredited as an age appropriate Foundation Coach via CoachAFL prior to Round 1 of the season. It is strongly recommended that Assistant Coaches are also accredited.

Only accredited coaches can be added to Team Sheets. Teams cannot play football without an accredited coach on the Team Sheet.

All Head Coaches and Official Assistant Coaches must visit https://coach.afl prior to Round 1 to register and complete the accreditation process.

COACH ACCREDITATION IN 2020

Everything your club needs to know to make sure your coaches are registered & accredited through CoachAFL

New Coaches	Renewing Coaches with accreditation expired at the end of 2019	Coaches required to update with accreditation expiring at the end of 2020/21
Create a CoachAFL account and: **1.** Complete the Coaching Profile **2.** Pay the CoachAFL Membership Fee of $49.50, **3.** Agree to the Coaches' Code of Conduct **4.** Complete the online Foundation Course relevant to the playing age group of their team (Junior, Youth or Senior), including modules on Concussion Management & The Four Quarters of Mental Health	Login to existing CoachAFL account and: **1.** Update their Coaching Profile **2.** Pay the annual CoachAFL Membership Fee of $49.50, **3.** Agree to the Coaches' Code of Conduct **4.** Complete the online renewal module, *The Four Quarters of Mental Health**	Login to existing CoachAFL account and: **1.** Complete the Coaching Profile **2.** Agree to the Coaches' Code of Conduct **3.** Complete online renewal module, *The Four Quarters of Mental Health** **Payment is waived to acknowledge prior accreditation under 4-Year Model

ALL coaches will register to their community club/s via CoachAFL. Coaches must select the club/team they are coaching in their Coaching Profile when renewing or accrediting for the first time. This selection of club registers them for the 2020 season.

*Foundation (Level 1) coaches that did not obtain the required amount of 10 Coaching Development Points by 31 December 2019 will be required to complete additional Foundation Coaching Course Modules specific to the age group they are coaching when renewing in 2020.

MATCH DAY OFFICAL: ROLES & RESPONSIBILITIES

ROLE: Point of contact for visiting clubs and umpires, who is authorized to make decisions on behalf of the home club. **Please note** only **ONE** Match Day Official is required per home team venue

RESPONSIBILITIES & DUTIES

- The responsibilities of the Match Day Official are to ensure and to facilitate in the smooth running of all Home Ground Football Matches being played at the time of his/her appointment.
- This person will ensure that Ground Inspections have taken place, all debris has been removed and that the surface is in good condition. Should there be any concerns with the playing surface or immediate surroundings, the Match Day Official needs to ensure that this situation is rectified to the satisfaction of all team officials and umpires before the game commences.
- The Games Day Match Official needs to be aware of the storage position of the District By-Laws and Club Rule Book, which should be kept in the Canteen, so as to be able to give clear direction should there be a query regarding the laws of the game.
- The Match Day Official should be familiar with the Ground layout. In the case of two or more matches scheduled at the same oval at the same time, the Match Day Official will need to give direction to officials, participants, umpires and supporters should they be asked.
- The Match Day Official should be the person who also will assist the First Aid Officer if a stretcher is needed or, in the extreme case, will call for an ambulance.
- It is the duty of the Match Day Official to ensure all umpires are;
    - Greeted as soon as possible& shown where ground facilities are
    - Provided water during and after the game
    - Escorted safely from the grounds at half time and the end of the game
    - No verbal abuse or personal attacks are aimed at any umpire.

- Should any umpire have any problems with a law clarification, query or abuse from any Home and Away Team Official, participant or sideline spectator, it is the Match Day Official's responsibility to handle the situation calmly and efficiently, making every attempt to diffuse the situation.
- Be familiar with the playing times for each game and enures the Time keeper is aware.

EQUIPMENT:

- This person should be equipped with a High Visibility Vest with the description of "**Match Day Official**" clearly defined on the back, and to wear the Match Day Official Identification Tag.
- Ensure that the stretcher is available at the interchange bench.
- First Aid supplies & ice packs / bags are available

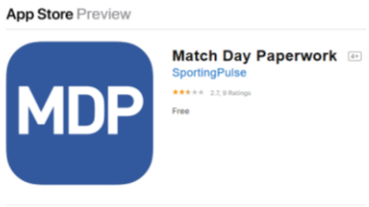
GAME DAY APPS

The SportsTG Game Day app enables Team Managers to manage key aspects of their team – most importantly the pre-game Ground Inspection.

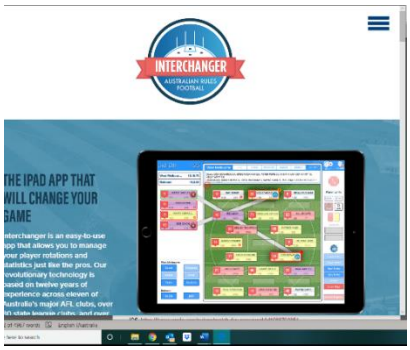
Search for "Match Day Paperwork" from SportsTG in your app store, or click these links:

iOS: https://itunes.apple.com/au/app/match-day-paperwork/id1086793851

Android: https://play.google.com/store/apps/details?id=com.foxsportspulse.matchdaypw



Interchanger, for interchange purpose, http://www.interchanger.com.au



GAME DAY PAPERWORK CHECKLIST FOR TEAM MANAGERS & CLUB REGISTRAR

Please ensure these guidelines are followed and the timelines are met by all involved.

For all enquiries please contact Robyn Elms, Fremantle Conference Administrator - relms@wafc.com.au

All Team Managers are to hand over their team sheet to the officiating umpire 20 minutes prior the start of all games unless instructed otherwise by the umpire.

In the case of a neutral venue the team mentioned first in the fixtures is the Home Team.

The JLT Match Day Checklist information is to be recorded and checked off on the Match Day Online App prior to the commencement of the game by both the Home and Away Team Managers and kept by the Home Club.

CHECK LIST FOR Y8s – Y11/12s & Y7s – Y12s ALL FEMALE

Home Team Managers – Provide and Collect the Following

- **1x Team Sheet** - Signed off by the Umpire at the start of the game and held by the Umpire until game finished
- **1x Interchange Data** - recorded by the Interchange Steward on the iPad
- **3x Score Cards** - Completed by the 2 Goal umpires and 1 Independent Scorer
- **1x Goal Umpire** – except WAFC 18's (provided by the District)

At the completion of each game the Home Team Manager is to collect the team sheet / score cards from the umpire and ensure that the officiating umpire has completed the recordings on the Match Day App. Team Managers to deliver team sheet and score cards to Club Register no later than 6.00pm Sunday evening or as otherwise instructed by your Club Registrar for processing Sunday evening.

The officiating umpires of the game will submit both Home and Away Team Sheets, enter Association Fairest & Best Votes, enter scores, any Game Day E Points not awarded with an explanation for not awarding or any relevant information that may have occurred during the game.

Away Team Managers – Provide and Collect the Following

- **1x Team Sheet** - Signed off by the Umpire at the start of the game and held by the Umpire until game finished
- **1x Interchange Data** - recorded by the Interchange Steward on the iPad
- **1x Goal Umpire** – except WAFC 18'ss (provided by the District)

At the completion of each game the Away Team Manager is to collect their Team Sheet from the umpire. Team Manager to deliver the game day team sheet to the Club Registrar no later than 6.00pm Sunday evening or as otherwise instructed by your Club Registrar for processing Sunday evening.

Club Registrars

The Club Registrar to adjust team sheets and/or enter scores electronically on Sports TG no later than 9.00pm Sunday Night. Team Sheet and score cards and kept at club level. If there are any game day discrepancies the Club Register will be called upon to scan and email the team sheet and/or score cards to Fremantle Conference Administrator. If and when there is a report, the Report by Umpire document is also to be posted in with all other game day paperwork after it has been scanned and emailed to the Fremantle Conference Administrator on the Sunday evening following the incident.

- **Home Team Club Registrar – in SportsTG**
    - Adjust online team sheet to reflect who played and who did not play - remove/add players as per team sheet
    - Enter scores to the online scoring section on SportsTG
- **Away Team Club Registrar – in SportsTG**
    - Adjust online team sheet to reflect who played and who did not play - remove/add players as per team sheet

CHECK LIST FOR JUNIOR GIRLS Y3/4s & Y5/6s

Home Team Managers – Provide and Collect the Following

- **1x Team Sheet** - Signed off by the Umpire at the start of the game and held by the Umpire until game finished
- **1x Goal Umpire**

At the completion of each game Home Team Manager is to collect the team sheet from the umpire and ensure that the officiating umpire has completed the recordings on the Match Day App.

- Year 3 to Year 6, record scores in the section found at the bottom of the team sheet.

Away Team Managers – Provide and Collect the Following

- **1x Team Sheet** - Signed off by the Umpire at the start of the game and held by the Umpire until game finished
- **1x Goal Umpire**

At the completion of each game Away Team Manager is to collect the team sheet from the umpire and ensure that the officiating umpire has completed the recordings on the Match Day App.

Club Registrars

The Club Registrar to adjust team sheets and on Sports TG no later than 9.00pm Sunday Night. Team Sheet to be kept at club level. If there are any game day discrepancies the club register will be called upon to scan and email the team sheet to the Fremantle Conference Administrator.

- **Home Team Club Registrar – in SportsTG**
  - Adjust online team sheet to reflect who played and who did not play - remove/add players as per team sheet
  - Enter full scores for year 3 to year 7 competitions are to be entered as is and not by the 60-point mercy ruling.

- **Away Team Club Registrar – in SportsTG**
  - Adjust online team sheet to reflect who played and who did not play - remove/add players as per team sheet

INTERCHANGE RECORDING

The *WAFC POL.04 Equal Opportunity Policy* states that every player on a team should:

- play at least half the game time during a game
- have an equal amount of game time during the season

Interchanger will be used to record player game time for all Youth Competitions to monitor player game time and ensure teams and coaches comply with this Policy. Coaches should be planning player rotations to ensure this occurs.

The system consists of:

- An iPad app to be used by the Interchange Steward for recording player interchanges during a game. See https://itunes.apple.com/us/app/interchanger/id576280408?ls=1&mt=8
- A web portal for all Teams, Clubs and the JCC Exec, where overall player game time can be monitored for the season. See http://www.interchanger.com.au

Information on how to use the iPad app and the Web Portal can be found at http://www.interchanger.com.au/faq. Teams and Clubs are required to do the following:

Before the Season – Team Manager or Interchange Steward

1. The Competition Exc. will provide all Teams with login details to the http://www.interchanger.com.au web site
2. Teams install the Interchanger app onto their existing iPad
3. Teams add all players for their Team via the iPad app

During a Game – Interchange Steward

1. Set the starting on-field players and bench players
2. Start the timer at the beginning of each quarter. Remember to stop the timer at the end of the quarter
3. As players come-off and -on the bench, drag and drop the players on the iPad app to record the interchange
4. **Ensure that all players have played at least 50% of game time before the end of the game**
5. Note:
    a. Recording which part of the field the player is in (forward, midfield, back) is not required
    b. There is a limit of 18 players on the field. 15-a-side teams will obviously not use all 18 on-field player slots.
    c. If you are evening-up with the other team, your players that are evening-up should be on the field – if there are not enough on-field slots, just leave the player on the bench (this will be updated in the App in a future release). Remember, players evening-up must be recorded (handwritten) on the Opposition Team sheet

During the Season – Coach / Team Manager / Club Exec

1. Login to the Interchanger web portal http://www.interchanger.com.au to view player game time across the season
2. The **%Game Time for all players over the season must be even** – the JCC Exec will accept a tolerance of about 10%, but we do not want to see some players getting >90% game, and others barely getting 50%
3. Club Executive (e.g. Coaching Coordinator) can log into the Interchanger web portal to monitor Equal Game Time Compliance for all Teams

TEAM OFFICIALS – IDENTIFICATION

Identification tags, supplied by the Competition Management, are required to be worn during the game by the Coach, and Assistant Coach and team manager of each team.

Failure to adhere to this will result in 1 E Point being not awarded to the offending team.

GAME DAY ATTIRE

All Coaches, Assistant Coaches and Team Managers must be correctly dressed in their club's shirt/attire. This includes stand in volunteers on game day.

- Team Runners must wear a **Yellow Vest/Shirt**, appropriate sports shorts/tracksuit pants and running shoes (no thongs, bare feet or jeans)
- First Aid person must wear a **White Vest with a Green Cross**
- Goal Umpires are required to wear a **White Coat (Unless appointed by the Districts)**

SCOREBOARD/SCOREBOARD ATTENDANTS

Each host venue must have a scoreboard and scoreboard attendant at all home games played

TEAM OFFICIALS IN THE COACHES BOX

No more than 5 team officials are always permitted in the coach's box. These include 1 x Head Coach, 1 x Assistant Coach, Team Manager, Team Runner, First Aider.

GAME TIMES & SIRENS

The WAFC Policy WAFC POL.15C Match Duration defines the duration of all matches and breaks.

The home team must provide a Timekeeper, a timer and a siren for the match. The sequence is as follows.

When	Sound Siren
Umpires enter Playing Arena	1 time
2 minutes prior to Match or Quarter Start Time	3 times
1 minute prior to Match or Quarter Start Time	2 times
Umpire holds the ball up for Start of Quarter • Quarter Duration: 15 minutes	1 time
Umpire signals End of Quarter • Half-Time Break: 10 Minutes • 1st and 3rd Quarter Time Break: 5 Minutes	1 time

As per *WAFC POL.15C Match Duration*, breaks between Quarters are:

- 1st Quarter Break – not more than five (5) minutes
- Half Time Break – not more than ten (10) minutes
- 3rd Quarter Break – not more than five (5) minutes

GAME DAY EVEN UP

As described in WAFC POL.15D – Game Day Player Even Up is to ensure both teams have equal numbers on the field while maximising participants' playing time.

Please note that:

- In all instances, it is an even up rule – not an even down rule. Teams need to even-up to the maximum number of players possible on the field. The argument of "I don't want to give them players, I will just rest mine and play less players" is not acceptable and sees the coach risking a citation and possible deregistration
- If a player is injured on one side and unable to be replaced, then the even up rule in enforced and the opposing team must remove a player
- If player numbers change during the game (e.g. if players arrive late or players are injured) even-up player numbers are re-done at the next quarter break
- A player who receives a Red Card (Year 7 only) during an even-up situation cannot be replaced for the remainder of the match

FIXTURE CHANGES - FORFIETS

All requests or forfeit games must be sent to the Competition Administrator.

- **Fixture Changes:** To be submitted to relms@wafc.com.au.
- **Forfeits:** Team forfeiting a game must notify the Competition Officer by **10PM** on the Thursday prior to the fixtured time slot, with good reasons for Forfeiting the game. Penalties apply if Clubs fail to do so
- Should a team forfeit after 10pm on Thursday evening, the club will be responsible for the full payment of the umpire allocated to the game.

REGRADING TEAMS & COMPETITIONS

Due to the shortened length of the season **NO** regarding will be done ion 2020

COMPETITION LADDER

For Youth Competitions, Ladder positions will be calculated using the following method:

1. The Total Number of Premiership Points + E-Points
2. The Total Number of E-Points
3. Team Score Percentage (points for / points against)

Premiership Points are allocated as four points for a win, two points for a draw, zero points for a loss.

For example:

- Team A wins 10 games, loses 4 games and earns 32 E-Points, with a percentage of 110%
- Team B wins 9 games, loses 5 games and earns 36 E-Points, with a percentage of 95%

Ladder positions for these two teams would be as follows.

#	Team	Played	Won	Lost	Prem-Points	E-Points [Ranking #2]	Points [Ranking #1]	% [Ranking #3]
1	Team B	14	9	5	36	36	72	95%
2	Team A	14	10	4	40	32	72	105%

In a situation where teams play an uneven number of games in a season, a percentage win column will be created, and this will become the first discriminator in establishing final ladder positions. This will be calculated as the total points (including E points) gained out of the total points (including E points) available.

BY LAW – EXTENDED POLICY APPLICATION

STRETCHER RULE

This extends policies defined in the WAFC Policy *POL.15I - Stretcher Policy*.

> 2. REMOVAL OF A PLAYER
> 2b If a player is removed from the field on a stretcher then that player will not take any further part in the game whatsoever.
> 2d Any player who has their weight assisted in any way for any part of the journey off the field to be treated are deemed as Stretchered.

This means

- A first-aid officer or trainer can assist a player in any way they wish whilst a player is on the ground e.g. If a player is winded, they can assist to their feet, or to the best position to regain their breath
- Once a player is brought onto their feet, they must travel to the interchange bench unassisted for the entire journey. Once onto the interchange bench, team officials can assist in any way.
- If a player requires assistance to exit the field, they are deemed to be "injured" and cannot take any further part in the game.

The Match Day Official shall communicate with the officiating umpires at the first available opportunity to discuss and then advise the player and their Team Manager that the player may not return to the field of play

WEATHER POLICY

This extends policies defined in the WAFC POL.07 - Weather Policy.

If, according to these Policies, the Fremantle Conference Executive and Umpires decide to delay a game, the following should occur:

- When play ceases, the umpires and the Match Day Official should ensure that the timekeeper is informed, and time stops
- If conditions require a delay in play, a 30-minute provision is allowed to complete the game.
- If the game cannot be completed in its entirety within the extra 30mins allowable time, the game is then abandoned at that point in time
    - If this is prior to half time, the game is incomplete, and the result will be a draw
    - If this is after half time, the scores will stand and become the final match score

The final decision as to whether conditions are suitable to continue rests solely with the Competition Management. When the Competition Management is not in